KEVURU GAMES

CONCEPT ART REALISM EXPERTISE

PORTFOLIO



CORPORATE FACTS

Our main aspiration is to create exceptional products that stand out and provide maximum satisfaction to our customers.

We stand shoulder to shoulder with our clients working on the most striking projects.

12
YEARS
ON THE MARKET

166%
YEARLY REVENUE
GROWTH

100+
HAPPY CLIENTS READY TO
RECOMMEND KEVURU GAMES

350+
HIGHLY SKILLED
EMPLOYEES

TOP 10 WORLD GAME PUBLISHERS
Our clients are included in Forbes TOP 10 List of the most powerful entertainment publishers in the world

TOP 20 WORLD BEST PC GAMES
Engaged in development of Top 20 Ranked Games

LONG-TERM CLIENT PARTNERSHIP
Average client partnership extends to 3+ years

100 MILLION+ ACTIVE GAMERS
Enjoying games developed in partnership with Kevuru Games

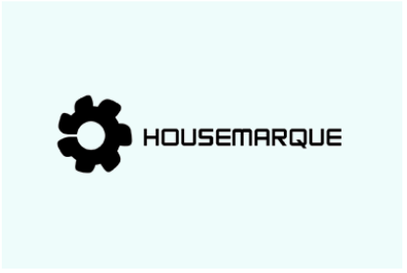
CORPORATE FACTS

Kevuru Games is a leading European Art Production and Game Development firm creating transformational entertainment projects for global clients.

We’re proud to partner with TOP Tier companies in the gaming industry.











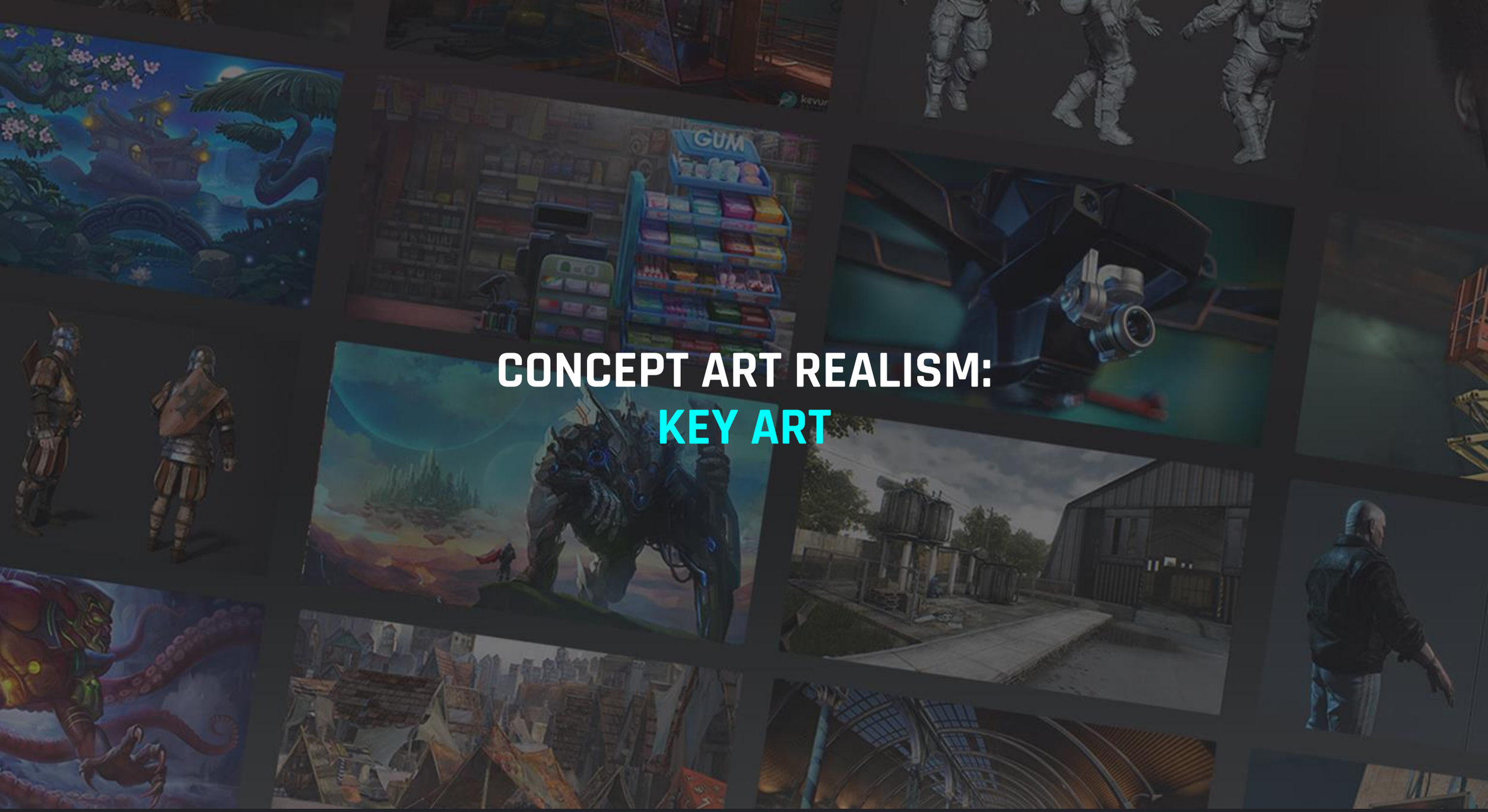












CONCEPT ART REALISM:
KEY ART

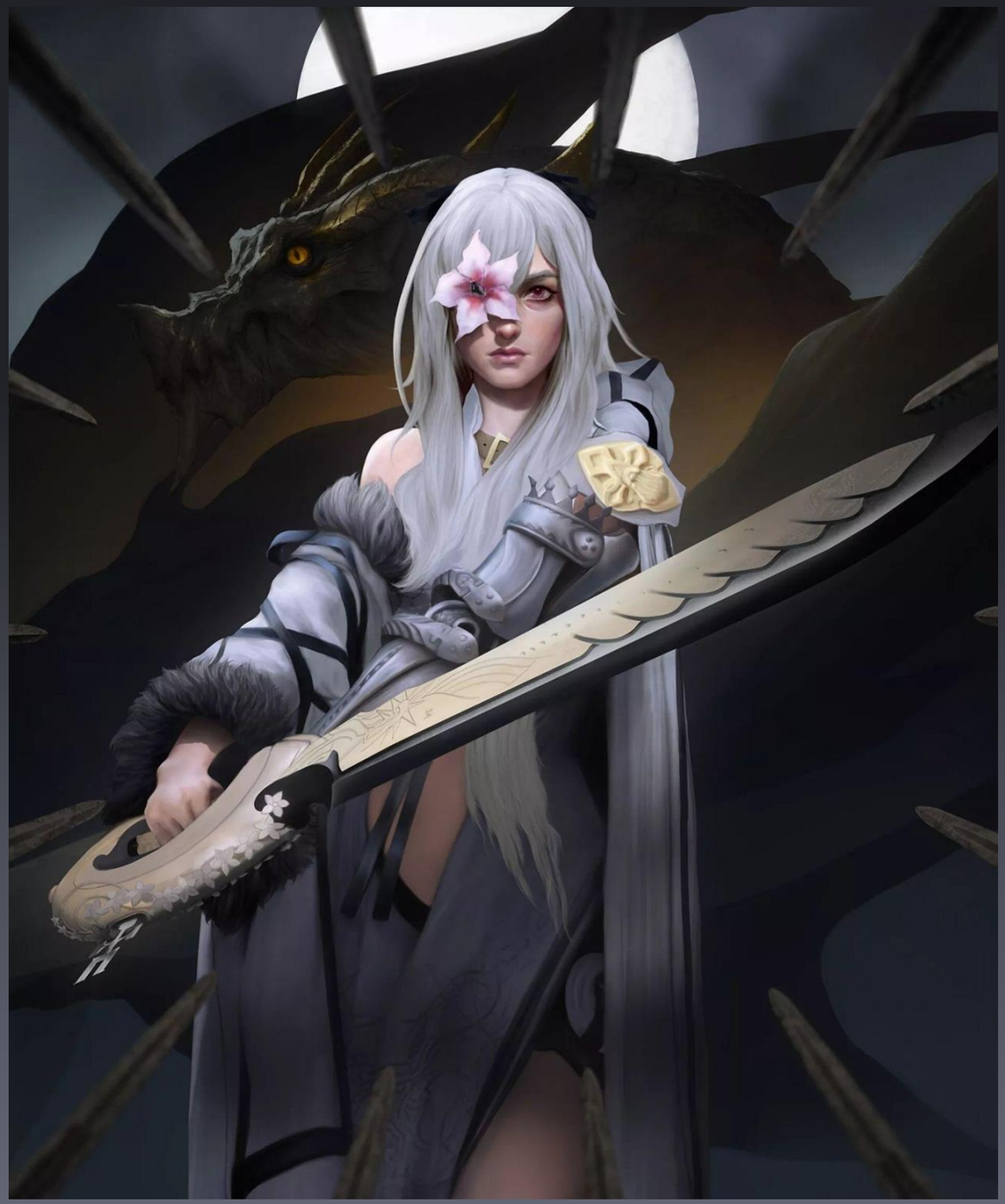


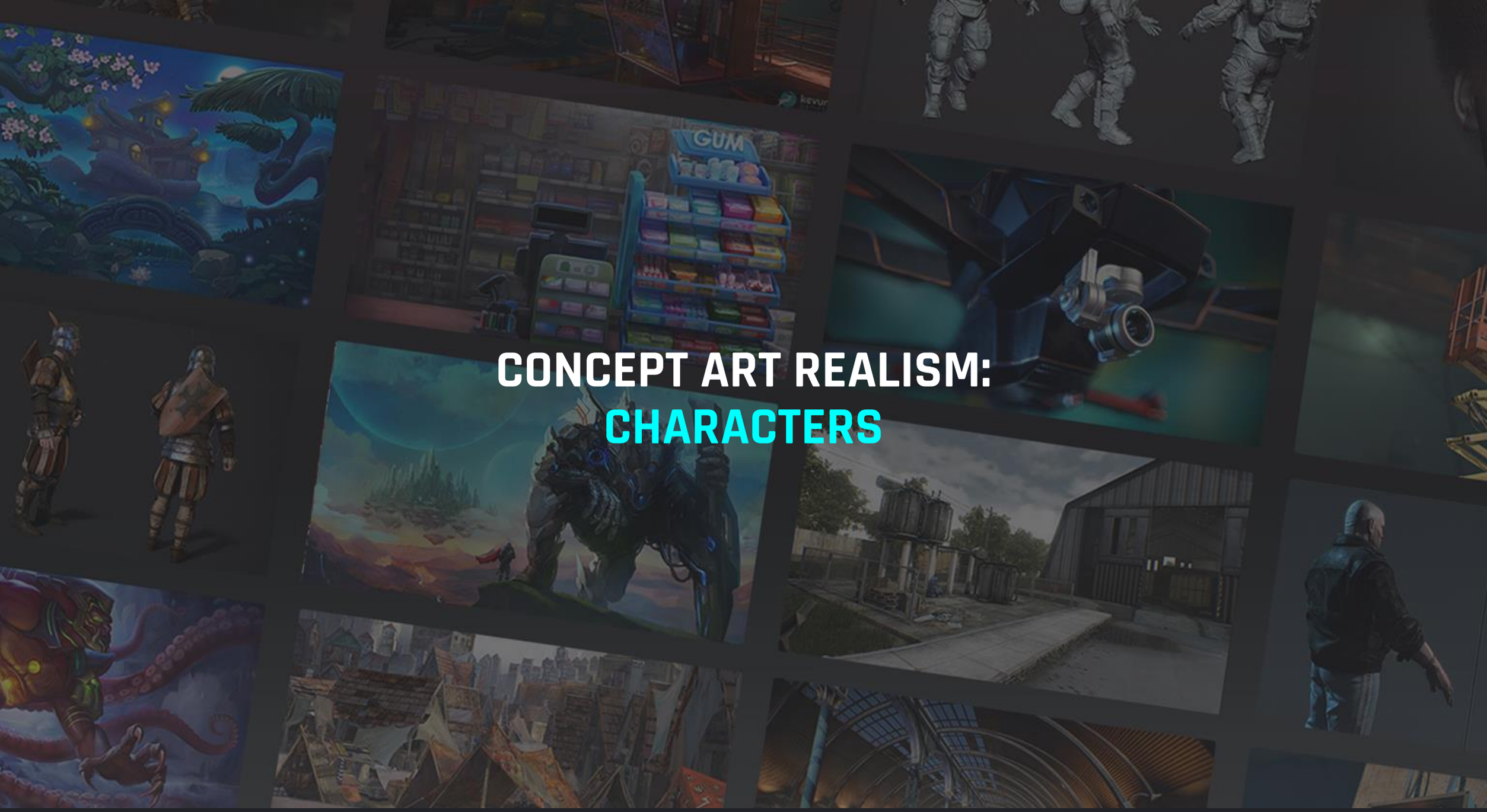







LOGAN





CONCEPT ART REALISM:
CHARACTERS



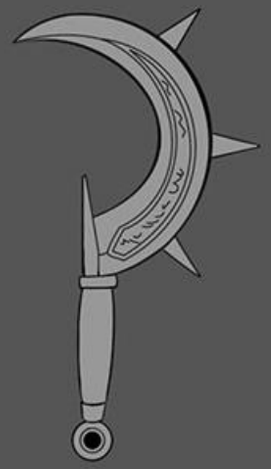









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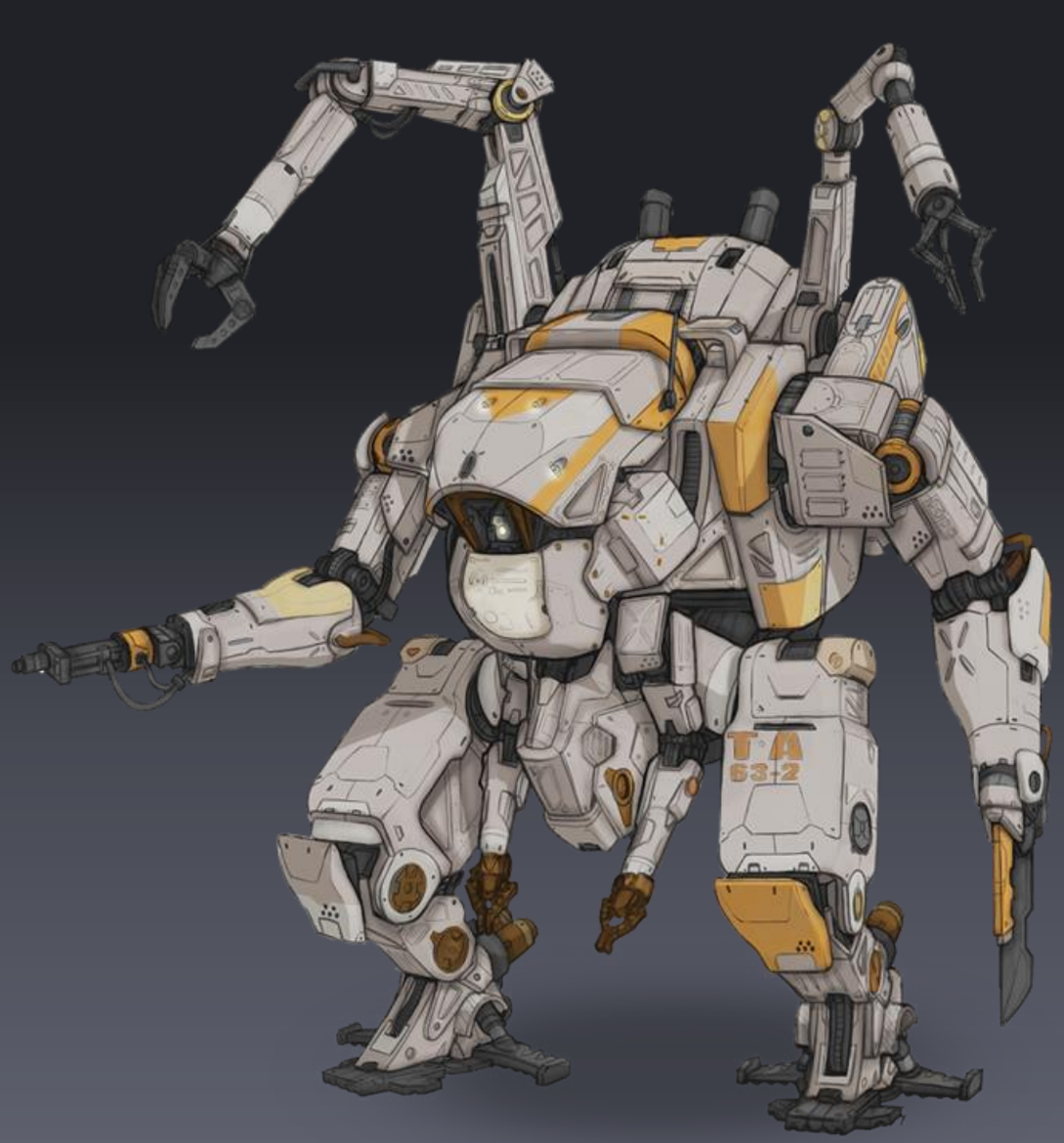











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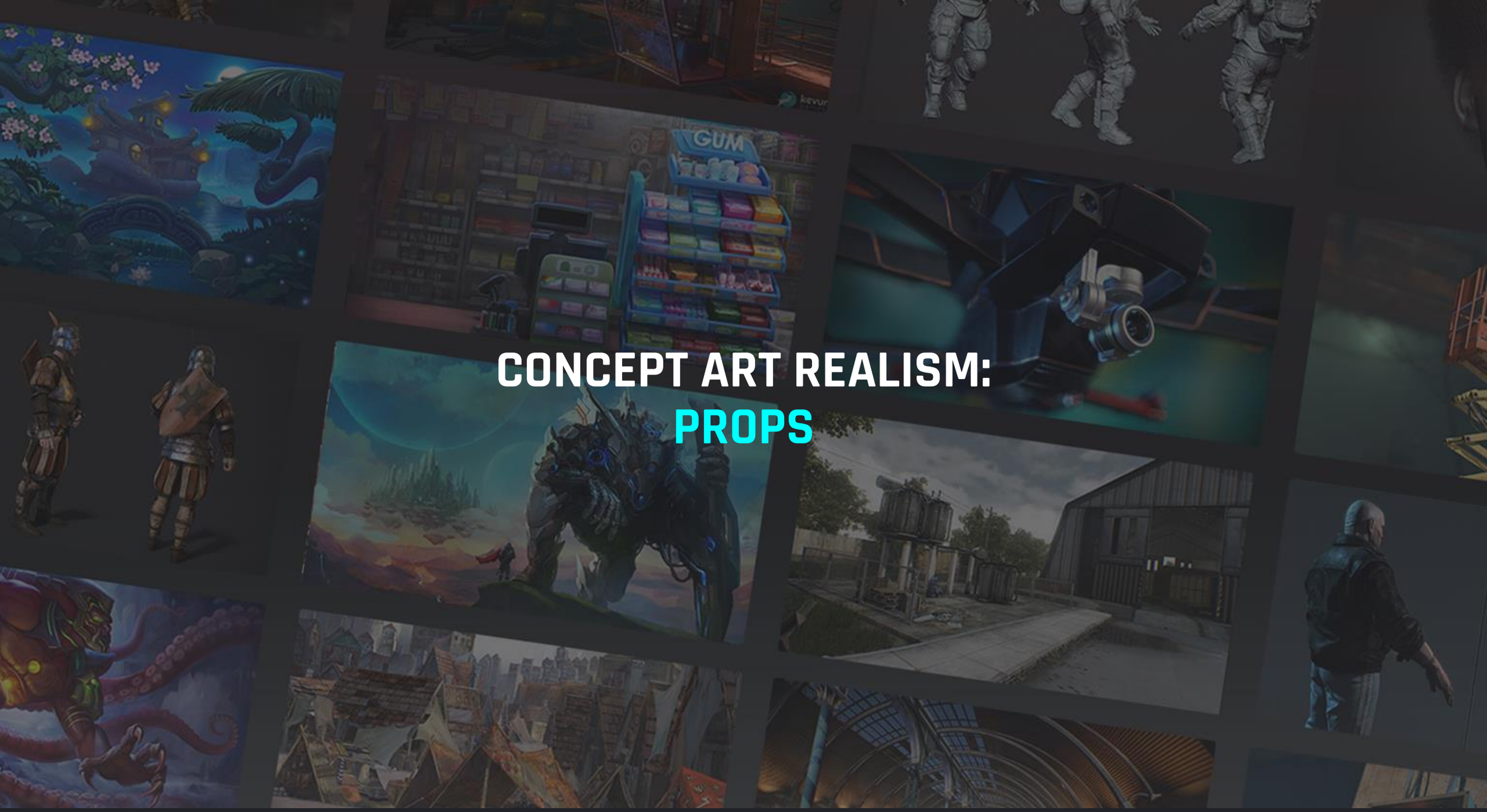




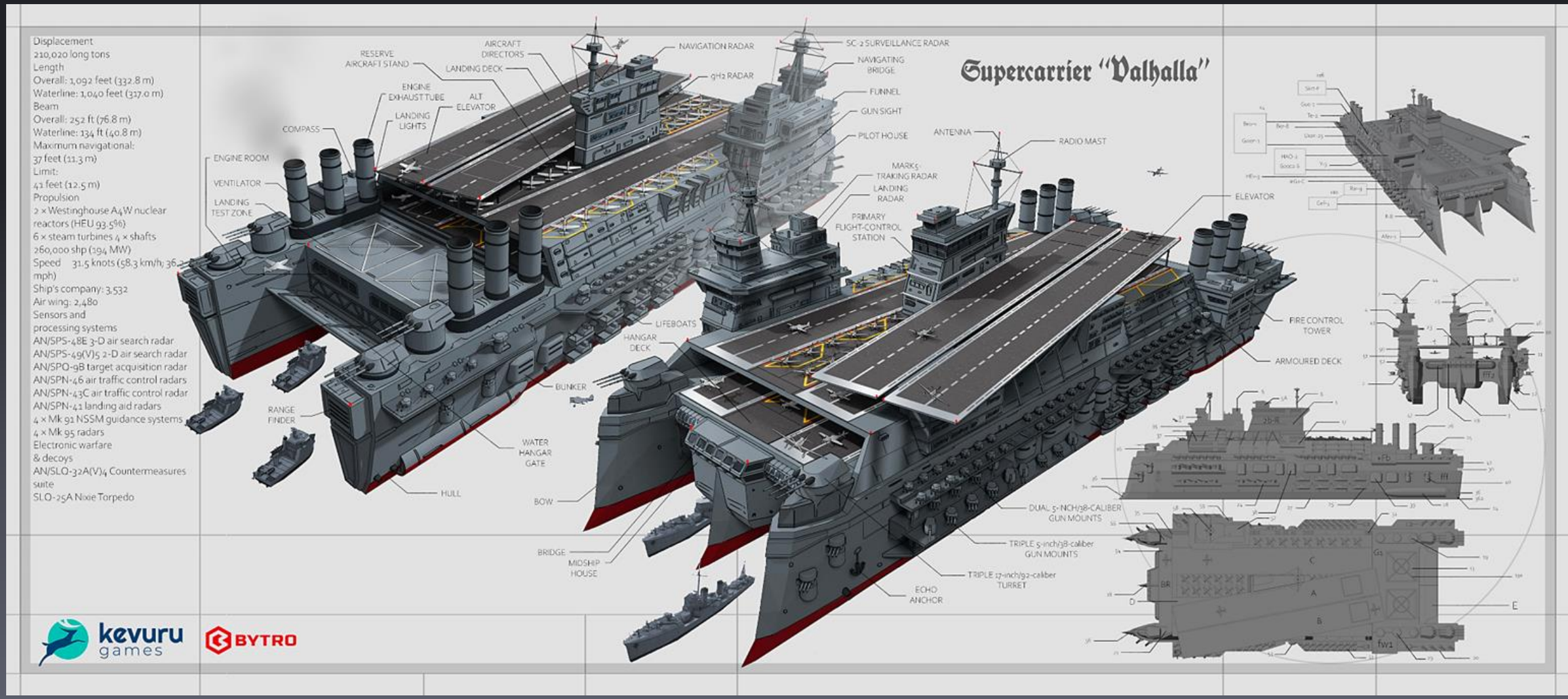


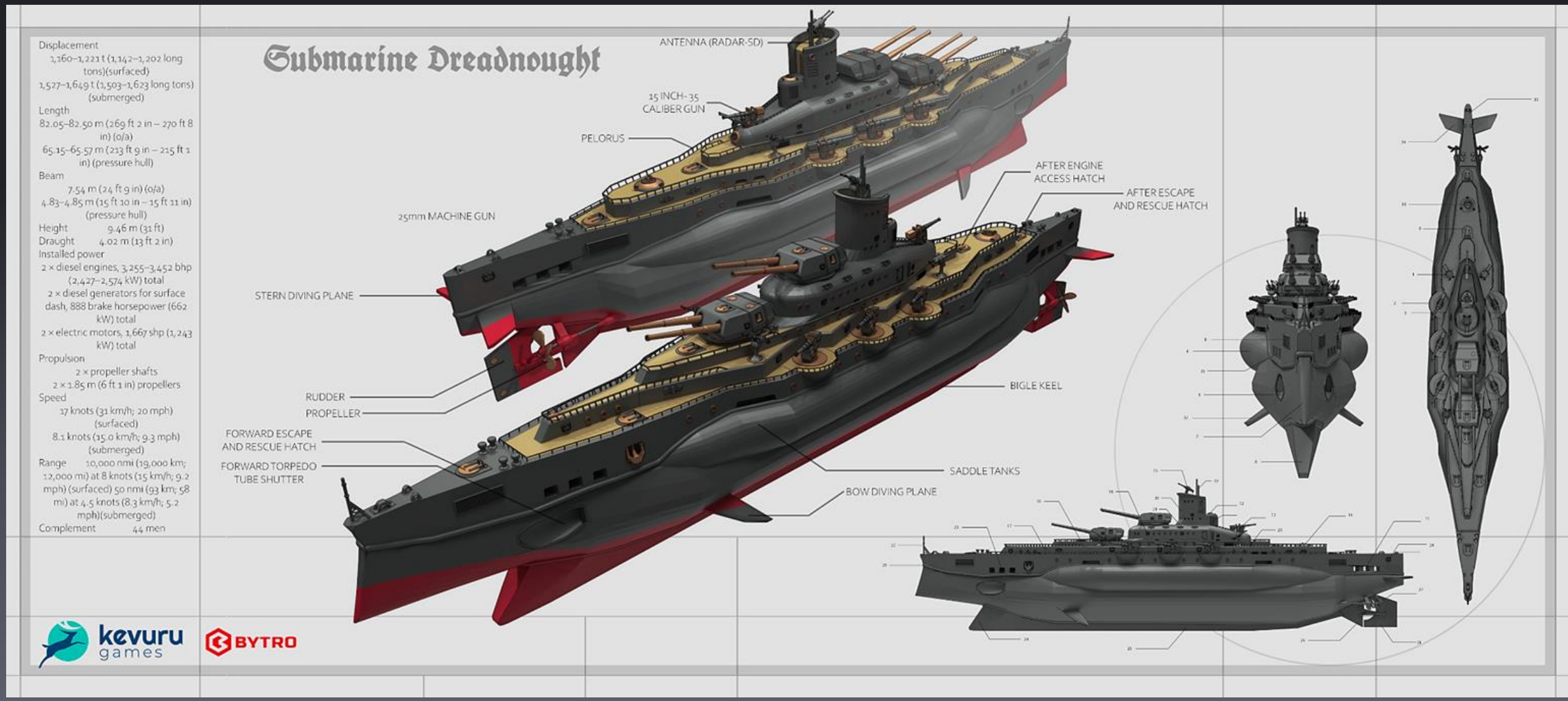

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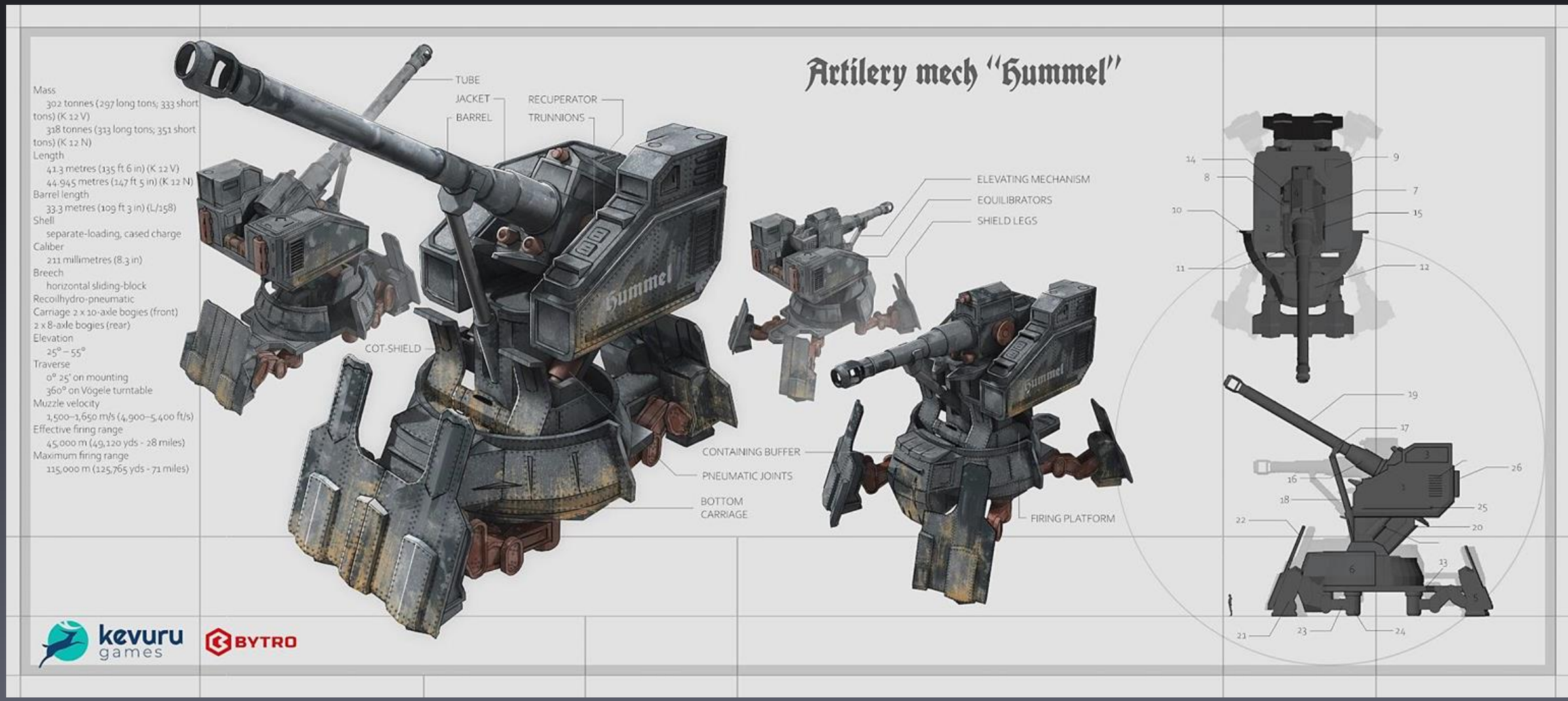


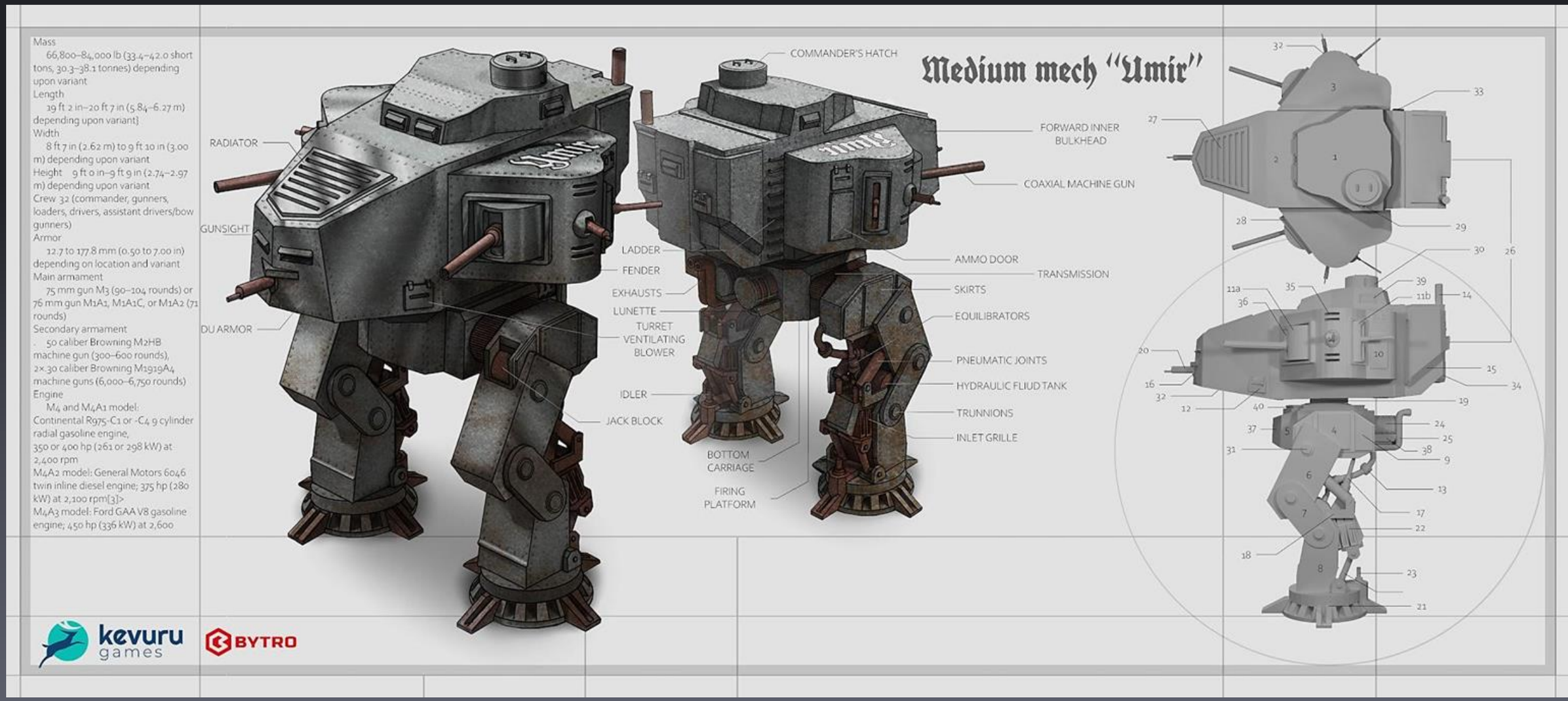


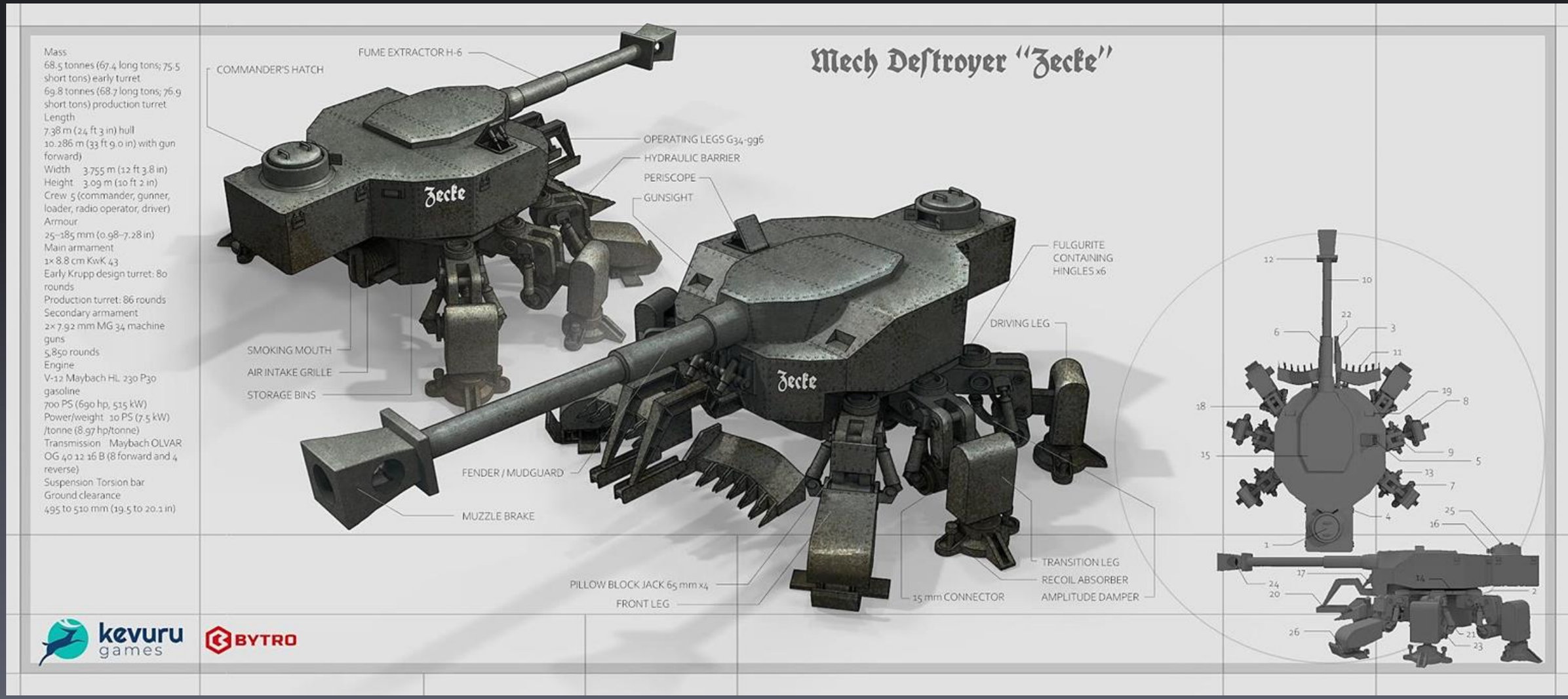
CONCEPT ART REALISM:
PROPS


Supercarrier "Valhalla"
Displacement
210,020 long tons
Length
Overall: 1,092 feet (332.8 m)
Waterline: 1,040 feet (317.0 m)
Beam
Overall: 252 ft (76.8 m)
Waterline: 134 ft (40.8 m)
Maximum navigational:
37 feet (11.3 m)
Limit:
41 feet (12.5 m)
Propulsion
2 × Westinghouse A4W nuclear reactors (HEU 93.5%)
6 × steam turbines 4 × shafts
260,000 shp (194 MW)
Speed 31.5 knots (58.3 km/h; 36.2 mph)
Ship's company: 3,532
Air wing: 2,480
Sensors and
processing systems
AN/SPS-48E 3-D air search radar
AN/SPS-49(V)5 2-D air search radar
AN/SPQ-9B target acquisition radar
AN/SPN-46 air traffic control radars
AN/SPN-43C air traffic control radar
AN/SPN-41 landing aid radars
4 × Mk 91 NSSM guidance systems
4 × Mk 95 radars
Electronic warfare
& decoys
AN/SLQ-32A(V)4 Countermeasures suite
SLQ-25A Nixie Torpedo
RESERVE AIRCRAFT STAND
AIRCRAFT DIRECTORS
NAVIGATION RADAR
SC-2 SURVEILLANCE RADAR
LANDING DECK
NAVIGATING BRIDGE
ENGINE EXHAUST TUBE
ALT ELEVATOR
9H2 RADAR
FUNNEL
LANDING LIGHTS
GUN SIGHT
COMPASS
PILOT HOUSE
ANTENNA
RADIO MAST
ENGINE ROOM
MARK 5 TRAKING RADAR
VENTILATOR
LANDING RADAR
ELEVATOR
LANDING TEST ZONE
PRIMARY FLIGHT-CONTROL STATION
LIFEBOATS
HANGAR DECK
FIRE CONTROL TOWER
ARMOURED DECK
BUNKER
RANGE FINDER
WATER HANGAR GATE
HULL
BOW
DUAL 5-INCH/38-CALIBER GUN MOUNTS
BRIDGE
TRIPLE 5-inch/38-caliber GUN MOUNTS
MIDSHIP HOUSE
TRIPLE 17-inch/52-caliber TURRET
ECHO ANCHOR
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BYTRO


Submarine Dreadnought
Displacement
1,160–1,221 t (1,142–1,202 long tons)(surfaced)
1,527–1,649 t (1,503–1,623 long tons) (submerged)
Length
82.05–82.50 m (269 ft 2 in – 270 ft 8 in) (o/a)
65.15–65.57 m (213 ft 9 in – 215 ft 1 in) (pressure hull)
Beam
7.54 m (24 ft 9 in) (o/a)
4.83–4.85 m (15 ft 10 in – 15 ft 11 in) (pressure hull)
Height 9.46 m (31 ft)
Draught 4.02 m (13 ft 2 in)
Installed power
2 × diesel engines, 3,255–3,452 bhp (2,427–2,574 kW) total
2 × diesel generators for surface dash, 888 brake horsepower (662 kW) total
2 × electric motors, 1,667 shp (1,243 kW) total
Propulsion
2 × propeller shafts
2 × 1.85 m (6 ft 1 in) propellers
Speed
17 knots (31 km/h; 20 mph) (surfaced)
8.1 knots (15.0 km/h; 9.3 mph) (submerged)
Range 10,000 nmi (19,000 km; 12,000 mi) at 8 knots (15 km/h; 9.2 mph) (surfaced) 50 nmi (93 km; 58 mi) at 4.5 knots (8.3 km/h; 5.2 mph)(submerged)
Complement 44 men
ANTENNA (RADAR-SD)
15 INCH-35 CALIBER GUN
PELORUS
AFTER ENGINE ACCESS HATCH
AFTER ESCAPE AND RESCUE HATCH
25mm MACHINE GUN
STERN DIVING PLANE
RUDDER
PROPELLER
BIGLE KEEL
FORWARD ESCAPE AND RESCUE HATCH
FORWARD TORPEDO TUBE SHUTTER
SADDLE TANKS
BOW DIVING PLANE
kevuru games
BYTRO


Artilery mech "Hummel"
Mass
302 tonnes (297 long tons; 333 short tons) (K 12 V)
318 tonnes (313 long tons; 351 short tons) (K 12 N)
Length
41.3 metres (135 ft 6 in) (K 12 V)
44.945 metres (147 ft 5 in) (K 12 N)
Barrel length
33.3 metres (109 ft 3 in) (L/158)
Shell
separate-loading, cased charge
Caliber
211 millimetres (8.3 in)
Breech
horizontal sliding-block
Recoilhydro-pneumatic
Carriage 2 x 10-axle bogies (front)
2 x 8-axle bogies (rear)
Elevation
25° – 55°
Traverse
0° 25' on mounting
360° on Vögele turntable
Muzzle velocity
1,500–1,650 m/s (4,900–5,400 ft/s)
Effective firing range
45,000 m (49,120 yds - 28 miles)
Maximum firing range
115,000 m (125,765 yds - 71 miles)
TUBE
JACKET
BARREL
RECUPERATOR
TRUNNIONS
COT-SHIELD
ELEVATING MECHANISM
EQUILIBRATORS
SHIELD LEGS
CONTAINING BUFFER
PNEUMATIC JOINTS
BOTTOM CARRIAGE
FIRING PLATFORM
Hummel
kevuru games
BYTRO


Medium mech "Umir"
Mass
66,800–84,000 lb (33.4–42.0 short tons, 30.3–38.1 tonnes) depending upon variant
Length
19 ft 2 in–20 ft 7 in (5.84–6.27 m) depending upon variant}
Width
8 ft 7 in (2.62 m) to 9 ft 10 in (3.00 m) depending upon variant
Height 9 ft 0 in–9 ft 9 in (2.74–2.97 m) depending upon variant
Crew 32 (commander, gunners, loaders, drivers, assistant drivers/bow gunners)
Armor
12.7 to 177.8 mm (0.50 to 7.00 in) depending on location and variant
Main armament
75 mm gun M3 (90–104 rounds) or 76 mm gun M1A1, M1A1C, or M1A2 (71 rounds)
Secondary armament
. 50 caliber Browning M2HB machine gun (300–600 rounds), 2×.30 caliber Browning M1919A4 machine guns (6,000–6,750 rounds)
Engine
M4 and M4A1 model: Continental R975-C1 or -C4 9 cylinder radial gasoline engine, 350 or 400 hp (261 or 298 kW) at 2,400 rpm
M4A2 model: General Motors 6046 twin inline diesel engine; 375 hp (280 kW) at 2,100 rpm[3]>
M4A3 model: Ford GAA V8 gasoline engine; 450 hp (336 kW) at 2,600
RADIATOR
GUNSIGHT
DU ARMOR
COMMANDER'S HATCH
FORWARD INNER BULKHEAD
COAXIAL MACHINE GUN
LADDER
FENDER
EXHAUSTS
LUNETTE
TURRET VENTILATING BLOWER
IDLER
JACK BLOCK
AMMO DOOR
TRANSMISSION
SKIRTS
EQUILIBRATORS
PNEUMATIC JOINTS
HYDRAULIC FLIUD TANK
TRUNNIONS
INLET GRILLE
BOTTOM CARRIAGE
FIRING PLATFORM
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BYTRO


Mech Destroyer "Zecke"
Mass
68.5 tonnes (67.4 long tons; 75.5 short tons) early turret
69.8 tonnes (68.7 long tons; 76.9 short tons) production turret
Length
7.38 m (24 ft 3 in) hull
10.286 m (33 ft 9.0 in) with gun forward)
Width 3.755 m (12 ft 3.8 in)
Height 3.09 m (10 ft 2 in)
Crew 5 (commander, gunner, loader, radio operator, driver)
Armour
25–185 mm (0.98–7.28 in)
Main armament
1× 8.8 cm KwK 43
Early Krupp design turret: 80 rounds
Production turret: 86 rounds
Secondary armament
2× 7.92 mm MG 34 machine guns
5,850 rounds
Engine
V-12 Maybach HL 230 P30 gasoline
700 PS (690 hp, 515 kW)
Power/weight 10 PS (7.5 kW) /tonne (8.97 hp/tonne)
Transmission Maybach OLVAR OG 40 12 16 B (8 forward and 4 reverse)
Suspension Torsion bar
Ground clearance
495 to 510 mm (19.5 to 20.1 in)
FUME EXTRACTOR H-6
COMMANDER'S HATCH
OPERATING LEGS G34-996
HYDRAULIC BARRIER
PERISCOPE
GUNSIGHT
FULGURITE CONTAINING HINGLES x6
DRIVING LEG
SMOKING MOUTH
AIR INTAKE GRILLE
STORAGE BINS
FENDER / MUDGUARD
MUZZLE BRAKE
PILLOW BLOCK JACK 65 mm x4
FRONT LEG
15 mm CONNECTOR
TRANSITION LEG
RECOIL ABSORBER
AMPLITUDE DAMPER
Zecke
kevuru games
BYTRO

CLIENTS REVIEWS



““Kevuru Games’ flexibility and willingness to work quickly despite all issues resulted in a successful product upon first review. They produced good work, and the end product has positive reviews and no major crashes.
They provided good feedback, and weren’t afraid of making suggestions that would improve the end product.”

JAMES KUCERA, FORMER HEAD OF MOBILE DEVELOPMENT, BANDAI NAMCO AMERICA



“It was a pleasure working with Kevuru Games. They're very professional and understand the slot business very well. On top of that, they had good suggestions regarding the animations and art style, which we incorporated into our games. I will definitely work with them in the future”

AMICHAI NAVEH MARMOR, GAMES DIRECTOR AT TECHONA



“We were glad to cooperate with such a professional group. The app received a remarkable number of downloads within the first three months. Proactive and responsive, Kevuru adhered to a well-detailed timeline while maintaining open lines of communication. Customers can expect a patient, knowledgeable, and dedicated team”.

NICKOLAJ MIKHAJLICHENKO, CEO

KEVURU GAMES

THANK YOU

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